

PONY BASEBALL
2018
Rules and Regulations for



PINTO LEAGUE
PLAYER PITCH
Orangecrest Pony Baseball, Inc.
Pinto National Supplemental Rules

In addition to the rules stated herein, all games are subject to the 2018 PONY Baseball Rules & Regulations and/or Official Rules of Major League Baseball
Revised 2/4/2018

1. TEAM ELIGIBILITY:

A. League teams will be comprised as follows:

- 1)** Each team shall consist of a minimum of 12 and a maximum of 15 players, one manager, one coach and one business manager, which will be permitted on the field or bench.

2. PLAYING FIELDS:

A. Pitching Distance: 38 feet. Distance between bases: 60 feet

3. PITCHING:

- A. A manager must change the pitcher on the second trip in the same inning to the same pitcher.
B. MLB Pitch Smart Rules Apply (pitch counts).

4. PLAYING RULES:

- A. Batting order and positions fielded: Bat entire lineup and field (9). You can play a game with minimum of 8 players.
B. Defensive and Offensive Substitutions: Free defensive substitutions. Pitchers may not re-enter at pitcher only.
C. **No player shall sit out two consecutive innings on defense.**
D. No new inning after 1:30 or 6 completed innings. The game will be called at 1:45 regardless of game situation. In the event that a game is called before the final half of an inning is completed, and the visiting team has taken the lead or tied in the top-half of the incomplete inning, the score shall revert back to the score at the conclusion of the last completed inning. However, if the home team has taken the lead or tied the game before the game is called, the score shall stand.
E. Managers having the catcher on base with two outs must pinch run for that player in order to allow the player to gear up for the next inning, thus helping speed along the games. The Pinch Runner will be the last batted out in that inning.
F. If four balls are called before the batter is retired, the batter will then receive pitches from the coach. The umpire will continue to call balls and strikes from the coach-pitcher. The number of coach-pitched strikes available shall be determined by subtracting the number of strikes in the count prior to the four balls. Coaches should pitch with an over-hand motion and must be in contact with the pitching rubber. No kneeling while pitching is allowed. In the event of a coach-pitcher, there is NO STEALING whatsoever. During coach-pitch plays, a batted ball that hits a coach in fair territory shall be declared dead. The batter shall be awarded a ground-rule single. All runners shall advance one base only. During coach-pitch plays, a thrown ball that hits a coach in fair or foul territory shall be declared dead. The batter shall be awarded the next available base.
G. Overthrows: An overthrow to First Base from an infielder or catcher is considered “live” until play is called. An overthrow to First Base from an outfielder is considered “live” until play is called. Runners may advance at their own risk. An overthrow to any other base is considered “live” and runners may advance at their own risk.
H. Home is closed. Players on 3rd base at the start of a pitch can only advance to home on a ball put into play by a batter.

5. STEALING:

- A.** No leading off. Runner must remain in contact with the base until the pitcher releases the ball.
- B.** Runners may steal bases, but shall not leave the base they are occupying at the time of the pitch until the pitcher has released the ball. **PENALTY:** Once the pitcher has stepped on the rubber with possession of the ball, runners who leave base before the pitcher has released the ball and the pitch is hit are out and the ball is in play. If the pitch is not hit the runner must return to the base and the ball is dead, however if the runner is put out trying to steal the out will supersede the dead ball.

6. MERCY RULES:

- A.** If the visiting team is leading by at least 10 runs at the end of 4 or more complete innings, the game shall be declared complete and the visiting team shall be declared the winner. If the home team is leading by at least 10 runs after the visiting team has completed batting in the 4th inning or later, the game shall be complete and the home team shall be declared the winner
- B.** Maximum five (5) runs per half inning.
 - 1)** Unlimited runs in the 5th, 6th, and extra innings (if needed in the case of playoffs or championships).